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SWAT: Target Liberty

SWAT: Target Liberty is a 2007 tactical shooter video game developed by 3G Studios and published by Vivendi Games exclusively for the PlayStation Portable.

Story

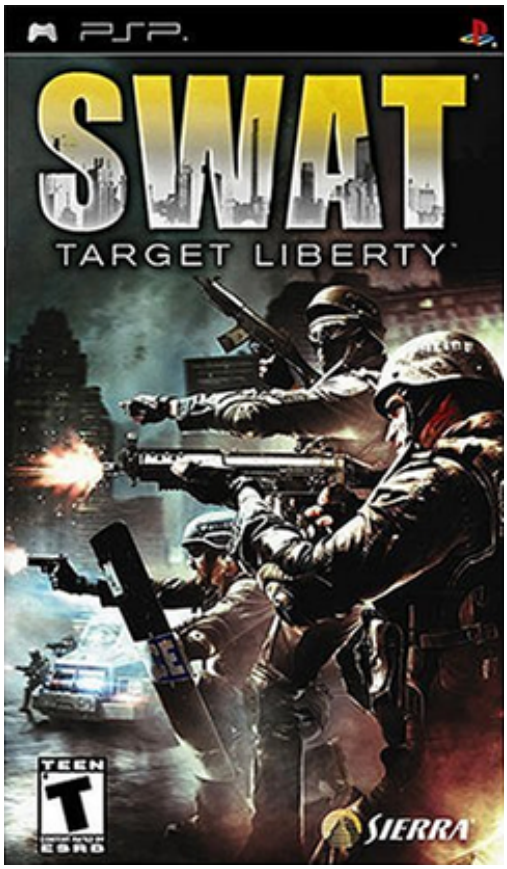
The story takes place in New York City as SWAT officer Kurt Wolfe, at first, was assigned to take down renewed Asian gang violence led by ethnic Korean-Americans. But later on, he and his team discover that terrorist forces are planning to pin the blame on the North Korean government for the explosion of a nuclear weapon on American soil.

Players take command of Officer Kurt Wolfe and can take two additional members to every mission.

Gameplay

Target Liberty features an isometric perspective, similar to *Police Quest: SWAT 2*, though the game leans toward a more arcade-like experience to better fit a handheld system.

SWAT: Target Liberty



Developer	3G Studios
Publisher	Vivendi Games[a]
Series	*Police Quest*
Platform	PlayStation Portable
Release	NA: October 16, 2007 AU: October 25, 2007[1] EU: October 26, 2007[2]
Genres	Third-person shooter, tactical shooter
Modes	Single-player, multiplayer

Reception

Reception

SWAT: Target Liberty received "mixed" reviews according to the review aggregation website Metacritic.[3]

Aggregate score	
Aggregator	**Score**
Metacritic	50/100[3]

Review scores	
Publication	**Score**
Eurogamer	4/10[4]
Game Informer	5/10[5]
GamePro	1/5[6]
GameSpot	5.5/10[7]
GameSpy	2/5[8]
GameZone	5/10[9]
IGN	4.5/10[10]
PlayStation Official Magazine – UK	(OPS2) 8/10[11] 4/10[12]
PlayStation: The Official Magazine	2/5[13]
VideoGamer.com	5/10[14]

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a. Released under the Sierra Entertainment brand name

External links

- *SWAT: Target Liberty* (https://www.mobygames.com/game//psp/swat-target-liberty) at MobyGames

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